

# Package: gdalBindings (via r-universe)

September 3, 2024

**Type** Package

**Title** GDAL Classes Wrapper for Reading and Writing Raster Blocks

**Version** 0.1.33

**Description** Wraps around 'Geospatial' Data Abstraction Library (GDAL) raster and band classes for reading and writing directly from RasterBlock in R semantic `[[[]]]` and familiar syntax for accessing RasterBand and reading/writing to blocks (see <https://gdal.org/>).

**License** GPL-3

**Depends** R (>= 4.2)

**Imports** data.table, methods, R6, Rcpp, stats

**LinkingTo** Rcpp

**NeedsCompilation** yes

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 7.3.1

**Roxygen** list(markdown = TRUE)

**BugReports** <https://github.com/caiohamamura/gdalBindings-R/issues>

**URL** <https://github.com/caiohamamura/gdalBindings-R>

**SystemRequirements** GDAL, PROJ

**Repository** <https://caiohamamura.r-universe.dev>

**RemoteUrl** <https://github.com/caiohamamura/gdalBindings-R>

**RemoteRef** HEAD

**RemoteSha** a155929d47a3cabcb4b06eeda9ef70f17adcf68

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close.GDALDataset	<i>Method to close GDALDataset</i>
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### Description

Closing ensures the data is actually flushed (saved) to the dataset also it releases the lock from the file.

### Usage

```
## S3 method for class 'GDALDataset'
close(con, ...)
```

### Arguments

con	GDALDataset to be closed.
...	not used, inherited from generic close function.

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createDataset	<i>Creates a new GDALDataset</i>
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### Description

Create a new raster file based on specified data. It will output a \*.tif file.

**Usage**

```
createDataset(
  raster_path,
  nbands,
  datatype,
  projstring,
  lr_lat,
  ul_lat,
  ul_lon,
  lr_lon,
  res,
  nodata,
  co = c("TILED=YES", "BLOCKXSIZE=512", "BLOCKYSIZE=512", "COMPRESSION=LZW")
)
```

**Arguments**

raster_path	Character. The output path for the raster data
nbands	Integer. Number of bands. Default 1.
datatype	GDALDataType. The GDALDataType to use for the raster, use (GDALDataType\$) to find the options. Default GDALDataType\$GDT_Float64
projstring	The projection string, either proj or WKT is accepted.
lr_lat	Numeric. The lower right latitude.
ul_lat	Numeric. The upper left latitude.
ul_lon	Numeric. The upper left longitude.
lr_lon	Numeric. The lower right longitude.
res	Numeric. The resolution of the output raster
nodata	Numeric. The no data value for the raster. Default 0.
co	CharacterVector. A CharacterVector of creation options for GDAL. Default NULL

**Value**

An object from GDALDataset R6 class.

**Examples**

```
# Parameters
raster_path <- tempfile(fileext = ".tif")
ul_lat <- -15
ul_lon <- -45
lr_lat <- -25
lr_lon <- -35
res <- c(0.01, -0.01)
datatype <- GDALDataType$GDT_Int32
nbands <- 1
```

```

projstring <- "EPSG:4326"
nodata <- -1
co <- c("TILED=YES", "BLOCKXSIZE=512", "BLOCKYSIZE=512", "COMPRESSION=LZW")

# Create a new raster dataset
ds <- createDataset(
  raster_path = raster_path,
  nbands = nbands,
  datatype = datatype,
  projstring = projstring,
  lr_lat = lr_lat,
  ul_lat = ul_lat,
  ul_lon = ul_lon,
  lr_lon = lr_lon,
  res = res,
  nodata = nodata,
  co = co
)

# Get the GDALRasterBand for ds
band <- ds[[1]]

# Set some dummy values
band[[0, 0]] <- 1:(512 * 512)

ds$Close()

```

---

formulaCalculate

*Calculate raster values based on a formula*


---

## Description

Calculate raster values based on a formula

## Usage

```
formulaCalculate(formula, data, updateBand)
```

## Arguments

formula	Formula. A formula to apply to the RasterBands from data
data	List. A named list with the used variables in the textual formula
updateBand	GDALRasterBand. The GDALRasterBand which will be updated with the calculated values.

## Value

Nothing, it just updates the band of interest.

**Examples**

```
# Parameters
raster_path <- file.path(tempdir(), "output.tif")
ul_lat <- -15
ul_lon <- -45
lr_lat <- -25
lr_lon <- -35
res <- c(0.01, -0.01)
datatype <- GDALDataType$GDT_Int32
nbands <- 2
projstring <- "EPSG:4326"
nodata <- -1
co <- c("TILED=YES", "BLOCKXSIZE=512", "BLOCKYSIZE=512", "COMPRESSION=LZW")

# Create a new raster dataset
ds <- createDataset(
  raster_path = raster_path,
  nbands = nbands,
  datatype = datatype,
  projstring = projstring,
  lr_lat = lr_lat,
  ul_lat = ul_lat,
  ul_lon = ul_lon,
  lr_lon = lr_lon,
  res = res,
  nodata = nodata,
  co = co
)

# Get the GDALRasterBand for ds
band <- ds[[1]]

# The updateBand can be the same
# using a different one just for testing
updateBand <- ds[[2]]

# Set some dummy values
band[[0, 0]] <- 1:(512 * 512)

# Calculate the double - 10
formulaCalculate(
  formula = ~x * 2 - 10,
  data = list(x = band),
  updateBand = updateBand
)

ds$Close()
```

## Description

Wrapping class for GDALDataset C++ API exporting GetRasterBand, GetRasterXSize, GetRasterYSize

## Methods

### Public methods:

- [GDALDataset\\$new\(\)](#)
- [GDALDataset\\$GetRasterBand\(\)](#)
- [GDALDataset\\$GetRasterXSize\(\)](#)
- [GDALDataset\\$GetRasterYSize\(\)](#)
- [GDALDataset\\$Close\(\)](#)
- [GDALDataset\\$clone\(\)](#)

**Method** `new()`: Create a new raster file based on specified data. It will output a \*.tif file.

*Usage:*

```
GDALDataset$new(ds)
```

*Arguments:*

`ds` GDALDatasetR pointer. Should not be used

`datatype` GDALDataType. The GDALDataType to use for the raster, use (GDALDataType\$) to find the options. Default GDALDataType\$GDT\_Float64

*Returns:* An object from GDALDataset R6 class.

**Method** `GetRasterBand()`: Function to retrieve the GDALRasterBand R6 Object.

*Usage:*

```
GDALDataset$GetRasterBand(x)
```

*Arguments:*

`x` Integer. The band index, starting from 1 to number of bands.

*Returns:* An object of GDALRasterBand R6 class.

**Method** `GetRasterXSize()`: Get the width for the raster

*Usage:*

```
GDALDataset$GetRasterXSize()
```

*Returns:* An integer indicating the raster width

**Method** `GetRasterYSize()`: Get the height for the raster

*Usage:*

```
GDALDataset$GetRasterYSize()
```

*Returns:* An integer indicating the raster height

**Method** `Close()`: Closes the GDALDataset

*Usage:*

```
GDALDataset$Close()
```

*Returns:* An integer indicating the raster width

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
GDALDataset$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

---

GDALDataType

*List of datatypes supported by the GDALDataset R6 class*

---

### Description

List of datatypes supported by the GDALDataset R6 class

### Usage

```
GDALDataType
```

### Format

An object of class list of length 7.

---

GDALOpen

*Open GDAL raster*

---

### Description

Function to open GDAL Dataset

### Usage

```
GDALOpen(filename, readonly = TRUE)
```

### Arguments

filename	Character. The path to a GDAL dataset.
readonly	Logical. Flag to open a read only GDALDataset with GA_ReadOnly or GA_Update. Default TRUE.

### Value

An R6 object of GDALDataset class.

**Examples**

```
ds_path <- system.file("extdata", "example.tif", package="gdalBindings")

ds <- GDALOpen(ds_path)
ds$Close()
```

---

GDALRasterBand                      *R6 Class GDALRasterBand wrapping*

---

**Description**

Wrapping class for GDALRasterBand C++ API exporting GetBlockXSize, GetBlockYSize, ReadBlock, WriteBlock for better IO speed.

**Methods****Public methods:**

- [GDALRasterBand\\$new\(\)](#)
- [GDALRasterBand\\$ReadBlock\(\)](#)
- [GDALRasterBand\\$WriteBlock\(\)](#)
- [GDALRasterBand\\$GetBlockXSize\(\)](#)
- [GDALRasterBand\\$GetBlockYSize\(\)](#)
- [GDALRasterBand\\$GetXSize\(\)](#)
- [GDALRasterBand\\$CalculateStatistics\(\)](#)
- [GDALRasterBand\\$GetYSize\(\)](#)
- [GDALRasterBand\\$GetNoDataValue\(\)](#)
- [GDALRasterBand\\$GetRasterDataType\(\)](#)
- [GDALRasterBand\\$clone\(\)](#)

**Method** `new()`: Creates a new GDALRasterBand

*Usage:*

```
GDALRasterBand$new(band)
```

*Arguments:*

`band` The C++ pointer to the GDALRasterBandR object.

`datatype` The GDALDataType for this band

*Returns:* An object of GDALRasterBand R6 class

**Method** `ReadBlock()`: Efficiently reads a raster block

*Usage:*

```
GDALRasterBand$ReadBlock(iXBlock, iYBlock)
```

*Arguments:*

`iXBlock` Integer. The *i*-th column block to access. The *iXBlock* will be offset *BLOCKXSIZE* × *iXBlock* from the origin.



*iYBlock* Integer. The *i*-th row block to access. The *iYBlock* will be offset *BLOCKYSIZE* × *iYBlock* from the origin.

*Details:* The returned Vector will be single dimensional with the length *BLOCKXSIZE* × *BLOCKYSIZE*. If you use `matrix(, ncol=BLOCKXSIZE)` the matrix returned will actually be transposed. You should either transpose it or you can calculate the indices using  $y \cdot xsize + x$

*Returns:* RawVector for GDALDataType\$GDT\_Byte, IntegerVector for int types and NumericVector for floating point types.

**Method** `WriteBlock()`: Efficiently writes a raster block

*Usage:*

```
GDALRasterBand$WriteBlock(iXBlock, iYBlock, buffer)
```

*Arguments:*

*iXBlock* Integer. The *i*-th column block to write. The *iXBlock* will be offset *BLOCKXSIZE* × *iXBlock* from the origin.

*iYBlock* Integer. The *i*-th row block to write. The *iYBlock* will be offset *BLOCKYSIZE* × *iYBlock* from the origin.

*buffer* RawVector/IntegerVector/NumericVector depending on the GDALDataType. This should be a 1D vector with size equal to raster *BLOCKXSIZE* × *BLOCKYSIZE*.

*Details:* The returned Vector will be single dimensional with the length *BLOCKXSIZE* × *BLOCKYSIZE*. If you use `matrix(, ncol=BLOCKXSIZE)` the matrix returned will actually be transposed. You should either transpose it or you can calculate the indices using  $y \cdot xsize + x$ .

*Returns:* Nothing

**Method** `GetBlockXSize()`: Get the block width

*Usage:*

```
GDALRasterBand$GetBlockXSize()
```

*Returns:* An integer indicating block width

**Method** `GetBlockYSize()`: Get the block height

*Usage:*

```
GDALRasterBand$GetBlockYSize()
```

*Returns:* An integer indicating block height

**Method** `GetXSize()`: Get the band width

*Usage:*

```
GDALRasterBand$GetXSize()
```

*Returns:* An integer indicating band width

**Method** `CalculateStatistics()`: Calculate statistics for the [GDALRasterBand](#)

*Usage:*

```
GDALRasterBand$CalculateStatistics()
```

*Returns:* nothing

**Method** GetYSize(): Get the band height

*Usage:*

GDALRasterBand\$GetYSize()

*Returns:* An integer indicating band height

**Method** GetNoDataValue(): Get band no data value

*Usage:*

GDALRasterBand\$GetNoDataValue()

*Returns:* Numeric indicating no data value

**Method** GetRasterDataType(): Get band datatype

*Usage:*

GDALRasterBand\$GetRasterDataType()

*Returns:* Numeric indicating the datatype

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

GDALRasterBand\$clone(deep = FALSE)

*Arguments:*

deep Whether to make a deep clone.

## Note

This constructor must not be called at all, this is automatically called from GDALDataset\$GetRasterBand function.

---

[[.GDALDataset      *GDALDataset* [[]] accessor

---

## Description

This function gives access to the GDALRasterBand using [[i]], where i is the band index to return.

## Usage

```
## S3 method for class 'GDALDataset'
x[[slice]]
```

## Arguments

x                    GDALDataset. Automatically obtained from GDALDataset[[i]] call.  
 slice                Integer. The index for the band to access.

## Value

An object of GDALRasterBand R6 class.

---

```
[[.GDALRasterBand    GDALRasterBand [[i]] getter
```

---

**Description**

This function gives access to the GDALRasterBand using [[i]], where i is the band index to return.

**Usage**

```
## S3 method for class 'GDALRasterBand'
x[[blockX, blockY]]
```

**Arguments**

x	GDALRasterBand. Automatically obtained from GDALDataset[[i]] call.
blockX	Integer. The x index for block to access.
blockY	Integer. The y index for block to access.

**Value**

Nothing, this is a setter

---

```
[[<- .GDALRasterBand    GDALRasterBand [[i]]= setter
```

---

**Description**

This function gives access to the GDALRasterBand using [[i]], where i is the band index to return.

**Usage**

```
## S3 replacement method for class 'GDALRasterBand'
x[[blockX, blockY]] <- value
```

**Arguments**

x	GDALRasterBand. Automatically obtained from GDALDataset[[i]] call.
blockX	Integer. The x index for block to access.
blockY	Integer. The y index for block to access.
value	Integer. The value buffer to write

**Value**

Nothing, this is a setter

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